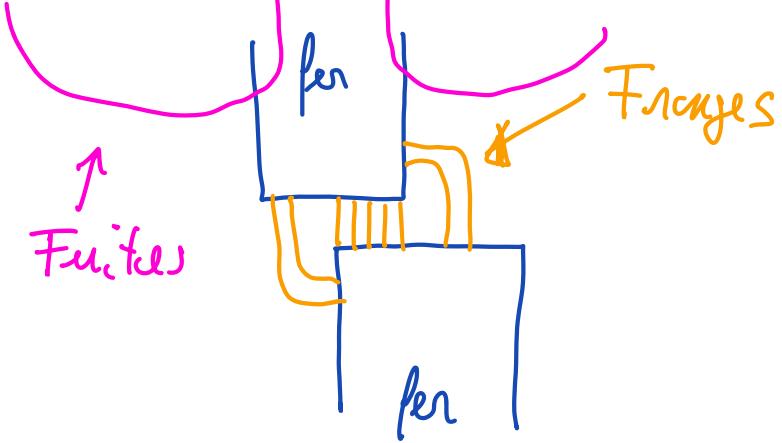


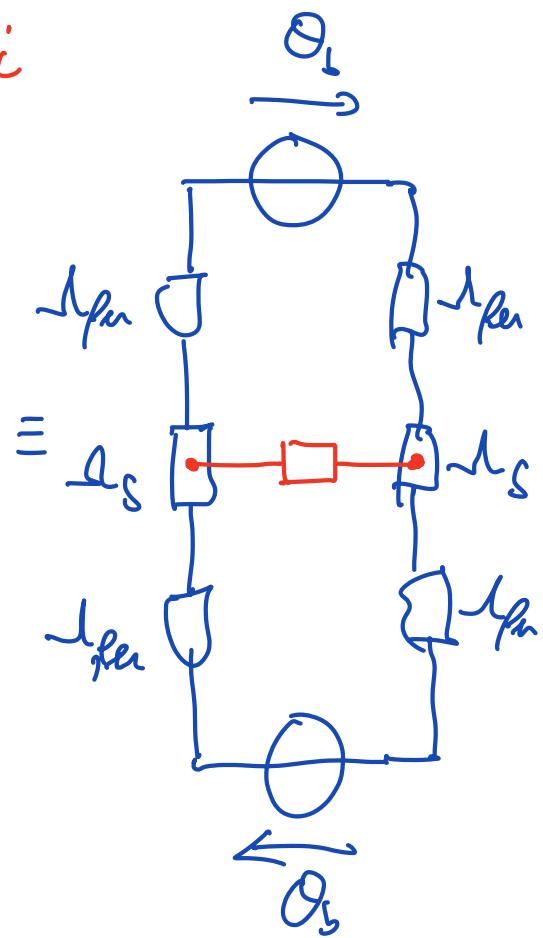
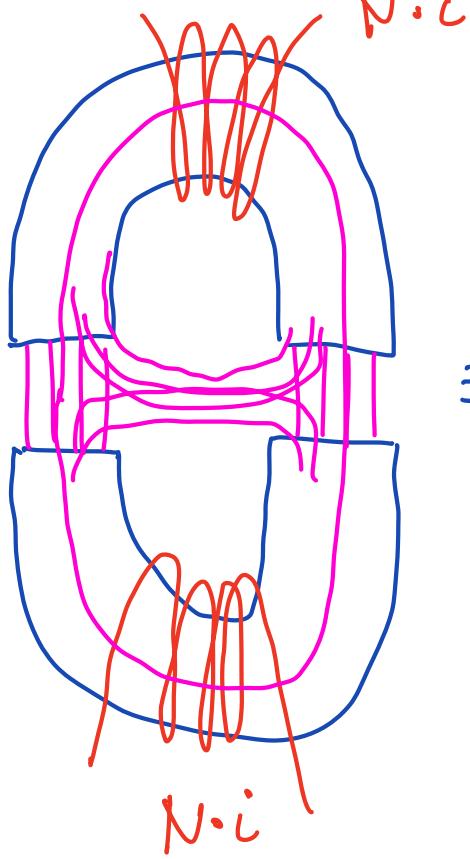
# Français, Fuite, Perle !

**EPFL**

- Perle : Puissance  $\rightarrow W$
- lié au champ magnétique :
- fuite : lignes de champ qui ne participent pas à la force
- frange : lignes de champ latérales qui participent à la force



Exérience :



Force avec un aimant :

$$W_{mag} = \int i \, d\psi$$

$$\rightarrow F_x = \frac{1}{2} \frac{dL}{dx} \cdot i^2 \quad (1 \text{ bob})$$

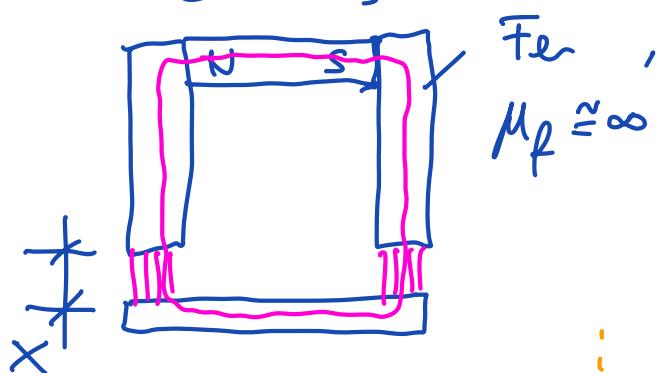
$$= \frac{1}{2} \frac{d \mathcal{H}_b}{dx} \cdot \Theta_1^2$$

Par analogie  $\rightarrow$  aimant :

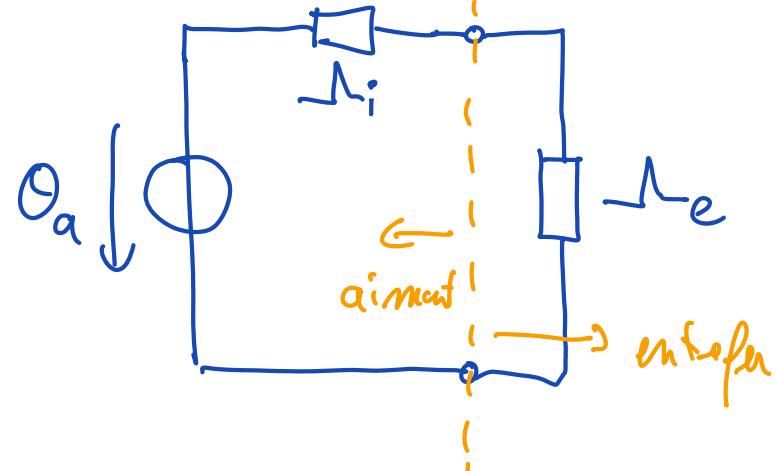
$$\bar{F}_x = \frac{1}{2} \frac{d \mathcal{H}_{tot}}{dx} \cdot \Theta_a^2$$

$$\Theta_a = H_0 \cdot l_a$$

Exemple :



Flux magnétique :



$$\mathcal{H}_i = \frac{\mu_0 \cdot S_a}{l_a}$$

$$\mathcal{H}_e = \frac{\mu_0 \cdot S_e}{2x}$$

$$\mathcal{H}_{tot} = \mathcal{H}_i \text{ en série avec } \mathcal{H}_e$$

$$= \frac{\mathcal{H}_i \cdot \mathcal{H}_e}{\mathcal{H}_i + \mathcal{H}_e}$$

$$F_x = \frac{1}{2} \frac{d \lambda_{tot}}{dx} \cdot \Omega_a^2$$

=====

$$\frac{d \lambda_{tot}}{dx} = \frac{d \lambda_{tot}}{d \lambda_e} \cdot \frac{d \lambda_e}{dx}$$

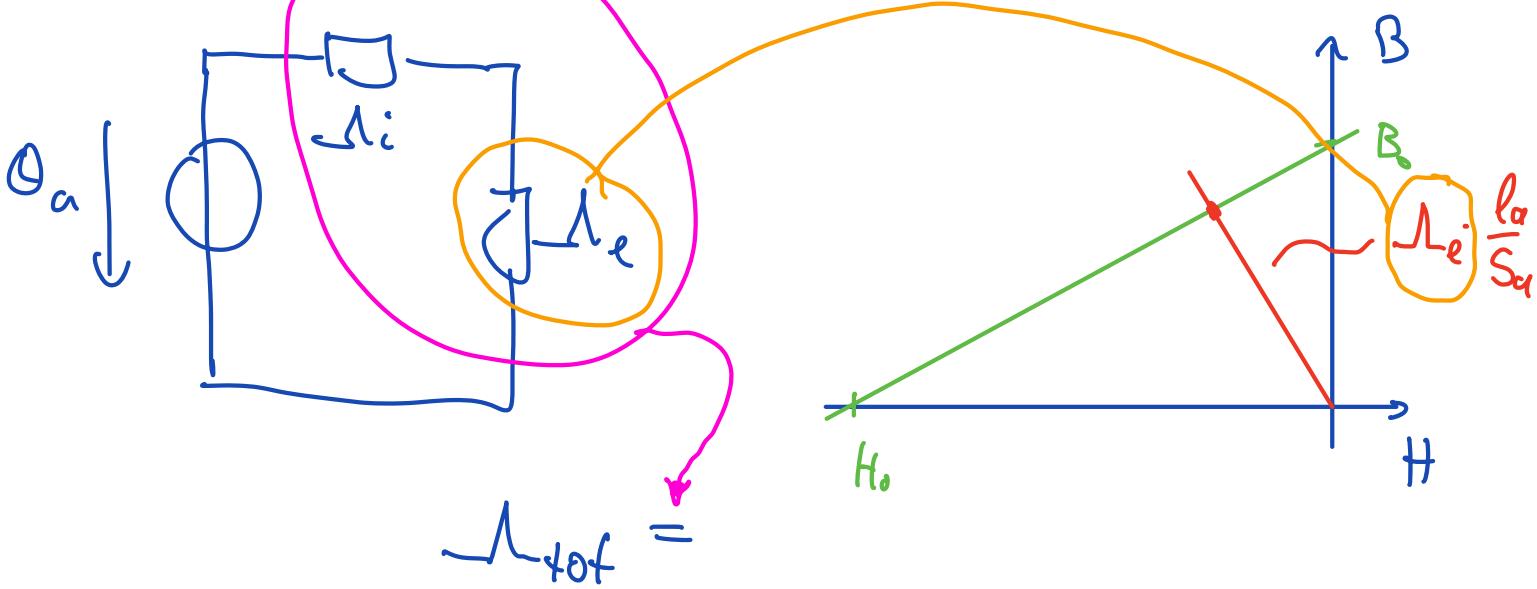
$$= \frac{d \left( \frac{\lambda_i \cdot \lambda_e}{\lambda_i + \lambda_e} \right)}{d \lambda_e} \cdot \frac{d \lambda_e}{dx}$$

$$= \lambda_i \cdot \frac{d \left( \frac{\lambda_e}{\lambda_i + \lambda_e} \right)}{d \lambda_e} \cdot \frac{d \lambda_e}{dx}$$

$$= \frac{\lambda_i^2}{(\lambda_e + \lambda_i)^2} \cdot \frac{d \lambda_e}{dx}$$

$$F_x = \frac{1}{2} \frac{\lambda_i^2}{(\lambda_i + \lambda_e)^2} \cdot \frac{d \lambda_e}{dx} \Omega_a^2$$

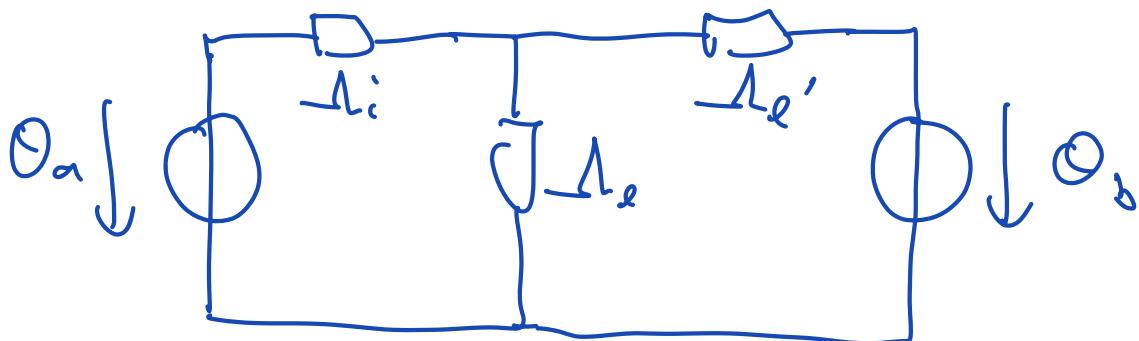
Per definition:  $\lambda_{tot} = \lambda_a$



Foru avec un aimant et une bobine :

a = aimant

b = bobine



Définition:  $\mathcal{M}_{ab} = \frac{\Phi_{ab}}{\mathcal{O}_a}$

Flex de  
l'aimant  
qui passe  
dans la bobine

$$F_x = \frac{1}{2} \frac{d\mathcal{M}_a}{dx} \mathcal{O}_a^2 + \frac{1}{2} \frac{d\mathcal{M}_b}{dx} \mathcal{O}_b^2 + \frac{d\mathcal{M}_{ab}}{dx} \mathcal{O}_a \mathcal{O}_b$$

Exercise : jumping Nixy :

